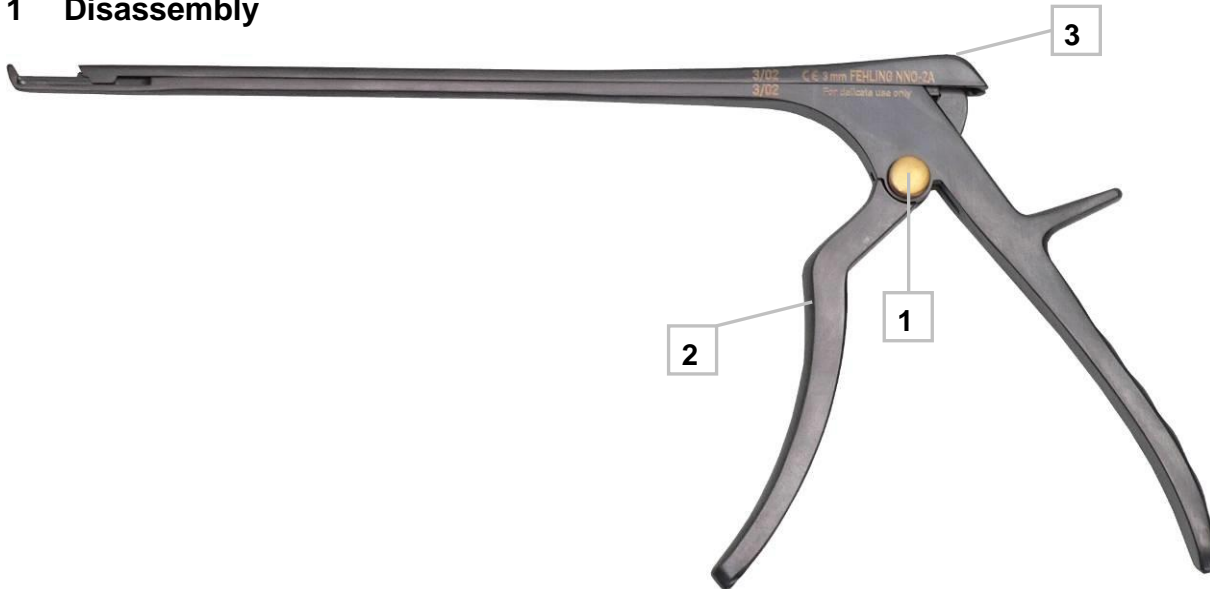
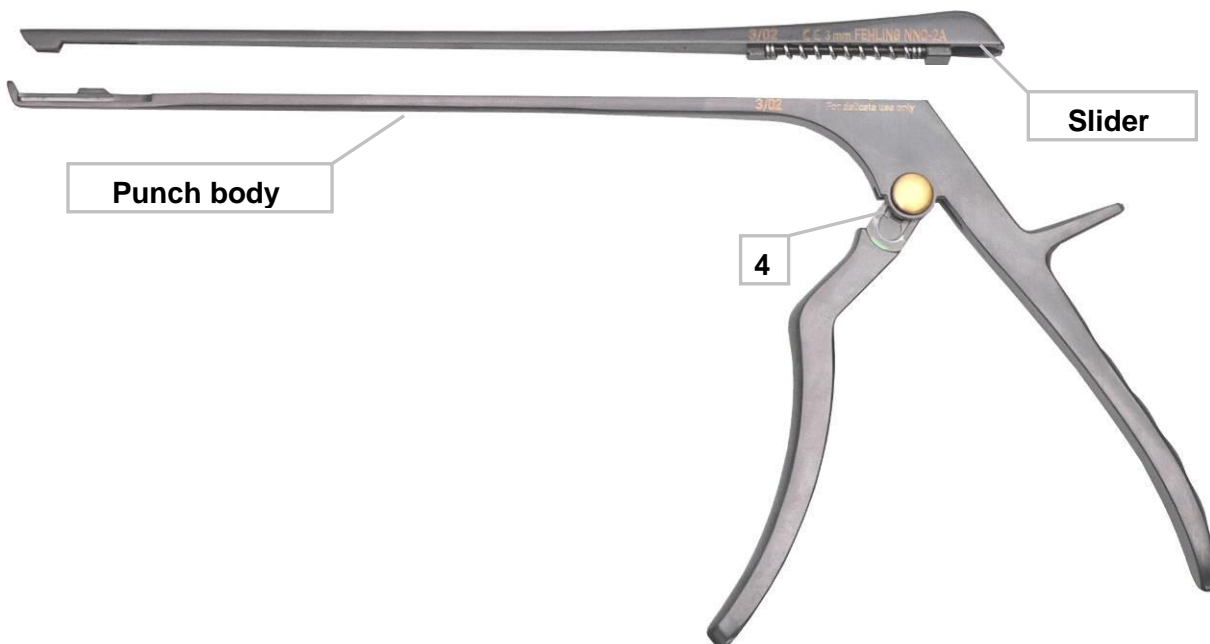


CERAMO® APART PUNCHES

1 Disassembly



- Take the punch in both hands with the label showing upward.
- Firmly depress the golden button (no. 1) to unlock the handle (no. 2).
- Pull the handle (no. 2) downward in order to be able to remove the slider (no. 3).
ATTENTION: Hold the slider firmly so that it cannot drop out uncontrollably.
- Now the slider (no. 3) comes off its holder and can be removed easily. Leave the handle in the completely extended position for processing (cf. no. 4). Now both component parts (punch body and slider) can be processed.
- Always process the two component parts in pairs in the same receptacle.



OPTION:

Punch models have an app. 20 mm long groove-like profile at the proximal end of the slider (see fig. 1). When the slider is rotated by 180° around its longitudinal axis, the profile – now at the bottom – can be inserted into the proximal guide of the slider up to the stop. This way, the slider remains attached to the punch body even during washing what could facilitate the matching of the sliders and punch bodies that belong together upon assembly (see fig. 2).



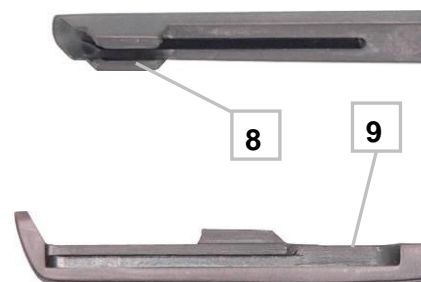
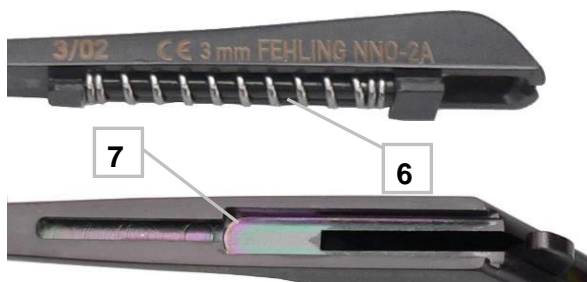
Fig. 1: Slider with groove-like profile (exemplified by a TRADITION punch)



Fig. 2: Illustration exemplified by a TRADITION punch

2 Assembly

Each APART punch consists of two component parts: punch body and slider. Only component parts belonging to the same unit may be assembled. This can be verified by means of the identification number (no. 5) that is marked on both component parts.

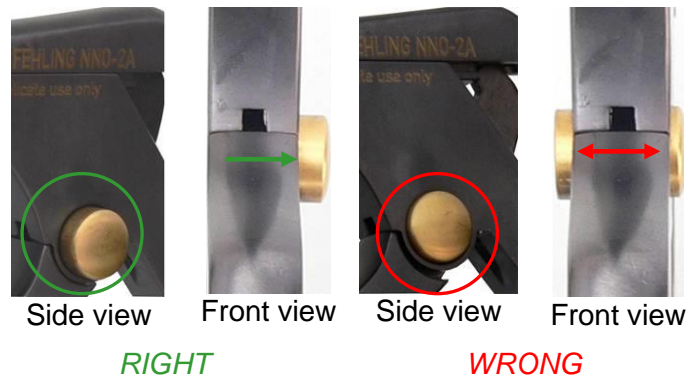


- a) Place the slider with the spring (no. 6) on the milled groove (no. 7) in the punch body and at the same time place the front guide of the slider (no. 8) on the guide rail (no. 9) of the punch body.



- b) Hold the punch components in both hands, and with your right thumb slowly push the slider to the front until the rear end of the slider guide (no. 10) is no longer visible (no. 11).

- c) Hold the slider in that position and slowly slide the handle (no. 2) upward with the left hand until it locks in place with a click sound. The handle is properly locked only if the golden button sticks completely out of the marked side of the punch. If the position of the button looks "WRONG" as in the figure, the assembly has to be restarted as described in steps 2 a) - c). The punch may be used only if the handle is properly locked!



- d) The punch can be used again after a functional test.